

HYBRID modus :

1x RACE TO GOAL ("F" for fix TPs)
+
1x SCORE RACE ("O" for optional TPs)

HYBRID+ modus :

1x RACE TO GOAL ("F" for fix TPs)
+
1x SCORE RACE ("O" for optional TPs)
+
1x SCORE RACE ("A" for optional TP)

Description of types of TPs :

- "START"
- "F" TPs (3 to 5x)
-> all need to be done
-> have to be checked in a specific order during the race time
- "O" TPs (0 to 7x)
-> can be checked just one time each, during the race time
-> no specific order
-> will only count at the end if every "F" TPs are checked
- "A" TP (max 1x)
-> can be checked during the race time just if all "F" & "O" TPs have been checked before
-> Available juste at D1 & D2
- "GOAL"

Points per TP types :

	START =	100 pts	(base 100%)
	F =	100 pts	(in this example factor 100% of base)
①	O (D1&D2) =	50 pts	(in this example factor 50% of base)
②	O (D3) =	40 pts	(in this example factor 40% of base)
	A =	80 pts	(in this example factor 80% of base)
	GOAL =	100 pts	(in this example factor 100% of base)

Day scoring :

- > Mandatory : **START, F & GOAL** -> Added
- > Free : **O & A** -> Added
- > The day ranking is based on the points scored (not the number of TP), if equal, the shortest time is ranked first
- ③ -> To late at **GOAL** 0 -> 14:59min -> **START + F + O + A, no GOAL** pts, effective time
- ④ -> To late at **GOAL** >15:00min -> **START**, no **F**, no **O**, no **A**, no **GOAL** pts, max time +30min
- ⑤ -> If another mode of transport is used -> **START**, no **F**, no **O**, no **A**, no **GOAL** pts, max time +30min
- ⑥ -> One or more **F** missing, **GOAL** at time -> **START, F** executed, no **O**, no **A**, **GOAL** pts

TOTAL scoring :

- > The final ranking is based on the points scored (not the number of TP)
- > Time is added up over the 3 days (+ penalties). If equality, the shortest time is ranked first
- ⑦ -> One day or more missing (not at start) -> Ranked after less missing days, with points first, then time

Livetracking :

- > The TPs **F** & **O** should be marked with 2 different colors on the livetracking map
- > The TP **A** should be marked with a different color than **F** & **O**
- > The **START** & **GOAL** should be marked with the same color, different than **F**, **O** & **A**
- > The **START**, **F** TPs and **GOAL** have to be connected by lines to define their order

Results D1 JHF26 / SWISS CHAMPS

Règle des points par waypoint :

- START = 100 pts (base 100%)
- F = 100 pts (in this example factor 100% of base)
- ① O = 50 pts (in this example factor 50% of base)
- A = 80 pts (in this example factor 80% of base)
- GOAL = 100 pts (in this example factor 100% of base)

START TIME	10:00:00
GOAL TIME	18:00:00

Time D1 :

Pilote	START	F04	F11	F15	O03	O09	O08	O05	O06	GOAL	Time pen
A	10:00:00	09:55:00	11:32:00	15:06:00	11:01:00	10:32:00	12:01:00	14:59:01	15:20:01	15:30:01	
B	10:00:00	09:56:00	11:17:00	14:36:00	10:48:00		14:20:01		16:20:01	18:10:01	③
C	10:00:00	10:01:00	11:01:00	14:12:00						14:52:06	
D	10:00:00	09:59:00	11:35:00	15:06:00	11:02:00	11:36:00	11:59:00			15:25:01	
E	10:00:00	10:03:00	11:23:00	14:39:00	10:52:00					14:52:01	
F											

⑦

Scoring D1 :

Pilote	START	F04	F11	F15	O03	O09	O08	O05	O06	GOAL	TOTAL	Rk
A	100	100	100	100	50	50	50	50	50	100	750	1
B	100	100	100	100	50	0	50	0	50	0	550	4 ③
C	100	100	100	100	0	0	0	0	0	100	500	5
D	100	100	100	100	50	50	50	0	0	100	650	2
E	100	100	100	100	50	0	0	0	0	100	550	3
F	0	0	0	0	0	0	0	0	0	0	0	⑦

⑦

Results D2 JHF26 / SWISS CHAMPS

Règle des points par waypoint :

- START = 100 pts (base 100%)
- F = 100 pts (in this example factor 100% of base)
- ① O = 50 pts (in this example factor 50% of base)
- A = 80 pts (in this example factor 80% of base)
- GOAL = 100 pts (in this example factor 100% of base)

START TIME	09:00:00
GOAL TIME	18:00:00

Time D2 :

Pilote	START	F04	F11	F15	O03	O09	O08	O05	O06	GOAL	Time pen
A	09:00:00	09:55:00	11:32:00	15:06:00	11:01:00	10:32:00	12:01:00	14:59:01	15:20:01	15:30:01	
B	09:00:00	09:56:00	11:17:00	14:36:00	10:48:00		14:20:01		16:20:01	16:40:01	
C	09:00:00	10:01:00	11:01:00	14:12:00						14:52:06	
D	09:00:00	09:59:00	11:35:00	15:06:00	11:02:00	11:36:00	11:59:00			15:25:01	
E	09:00:00	10:03:00	11:23:00	14:39:00	10:52:00					18:18:00	00:30:00 ④
F	09:00:00	09:56:00	11:17:00	14:36:00	10:48:00		14:20:01		16:20:01	16:40:20	

Scoring D2 :

Pilote	START	F04	F11	F15	O03	O09	O08	O05	O06	GOAL	TOTAL	Rk
A	100	100	100	100	50	50	50	50	50	100	750	1
B	100	100	100	100	50	0	50	0	50	100	650	3
C	100	100	100	100	0	0	0	0	0	100	500	5
D	100	100	100	100	50	50	50	0	0	100	650	2
E	100	0	0	0	0	0	0	0	0	0	100	6 ④
F	100	100	100	100	50	0	50	0	50	100	650	4


Results D3 JHF26 / SWISS CHAMPS

Règle des points par waypoint :

- START = 100 pts (base 100%)
- F = 100 pts (in this example factor 100% of base)
- ② O = **40 pts** (in this example factor 40% of base)
- GOAL = 100 pts (in this example factor 100% of base)

START TIME	09:00:00
GOAL TIME	16:00:00

Time D1 :

Pilote	START	F04	F11	F15	O03	O09	O08	O05	O06	GOAL	Time pen
A	09:00:00	09:55:00	11:32:00	15:06:00	11:01:00	10:32:00	12:01:00	14:59:01	15:20:01	15:30:01	
B	09:00:00	09:56:00	11:17:00	14:36:00	10:48:00		14:20:01		16:20:01	16:40:01	⑤
C	09:00:00	10:01:00	11:01:00	14:12:00						14:52:06	
D	09:00:00	09:59:00	11:35:00	15:06:00	11:02:00	11:36:00	11:59:00			15:25:01	
E	09:00:00	10:03:00	11:23:00		10:52:00					14:52:01	⑥
F	09:00:00	10:03:00	11:23:00	14:10:00	10:52:00					14:55:01	

Scoring D1 :

Pilote	START	F04	F11	F15	O03	O09	O08	O05	O06	GOAL	TOTAL	Rk
A	100	100	100	100	40	40	40	40	40	100	700	1
B	100	0	0	0	0	0	0	0	0	0	100	6 ⑤
C	100	100	100	100	0	0	0	0	0	100	500	3
D	100	100	100	100	40	40	40	0	0	100	620	2
E	100	100	100	0	0	0	0	0	0	0	300	5 ⑥
F	100	100	100	100	40	0	0	0	0	40	480	4 ⑦

FINAL RANKING JHF26 / Swiss Champs

V4

	D1		D2		D3		TOTAL		
	pts	Tps	pts	Tps	pts	Tps	pts	Tps	Rk
A	750	05:30:01	750	06:30:01	700	06:30:01	2200	18:30:03	1
B	550	08:10:01	650	07:40:01	100	07:40:01	1300	23:30:03	4
C	500	04:52:06	500	05:52:06	500	05:52:06	1500	16:36:18	3
D	650	05:25:01	650	06:25:01	620	06:25:01	1920	18:15:03	2
E	550	04:52:01	100	09:48:00	300	05:52:01	950	20:32:02	5
F	0	00:00:00	650	07:40:20	480	05:55:01	1130	13:35:21	6
	③	⑦	②	②	⑤		⑦		⑦